Keypad Interface Changes in 2.0

Design Studio 2.0 introduces changes to the keypad interface for X1s and X2s.

Multiple zones can be turned on at once. To support discrete zone control, each keypad has an active zone—the last zone the user interacted with. By default, the keypad's brightness controls will only affect the active zone. The active zone's button will shine brighter than the other buttons to help the user identify it.

Keypad Button Interactions in 2.0

Interaction	Effect
Single press on button	Toggle scene on or off. When turning on, sets active zone
Press and hold button for one second	Sets active zone
Press and hold active zone button for three seconds	Unsets active zone so brightness controls affect all scenes

Keypad Button Feedback in 2.0

Behavior	Meaning
Unlit button	Scene is not turned on
Backlit button, steady light	Scene is turned on and playing on the corresponding groups
Brightly backlit button, steady light	Scene is turned on and playing on the corresponding groups. The button is the active zone
Flashing button	Scene is in a modified state: at least one subgroup has changed state

NEW IN DS 2.0 **KEYPAD INTERFACE**

Support

For questions and technical support please contact:

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